

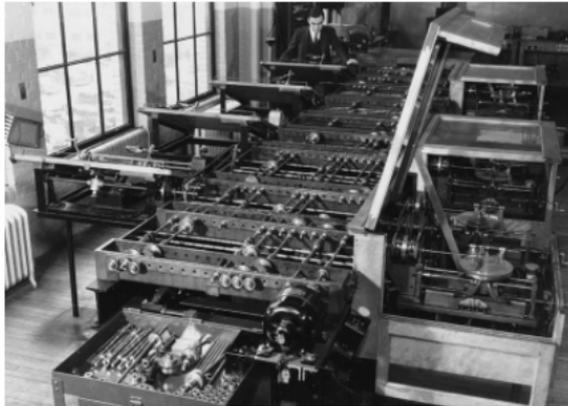
Additive Assembly of Functional Digital Materials



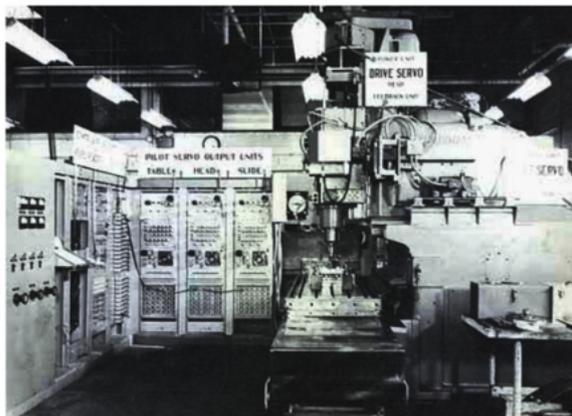
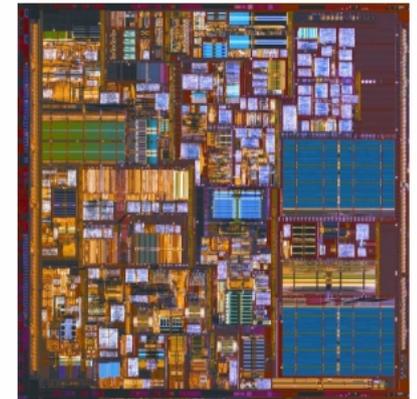
Digital Revolutions



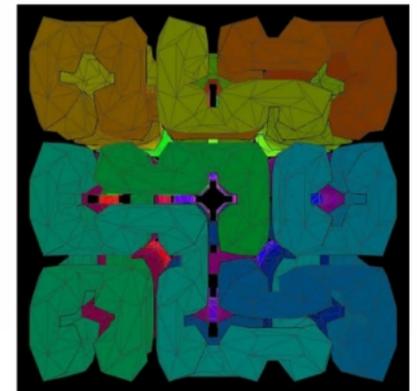
analog → digital communication
~1945



analog → digital computation
~1955



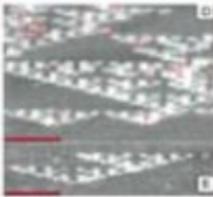
analog → digital fabrication
~2005



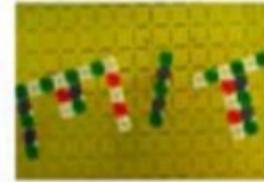
BIOLOGY



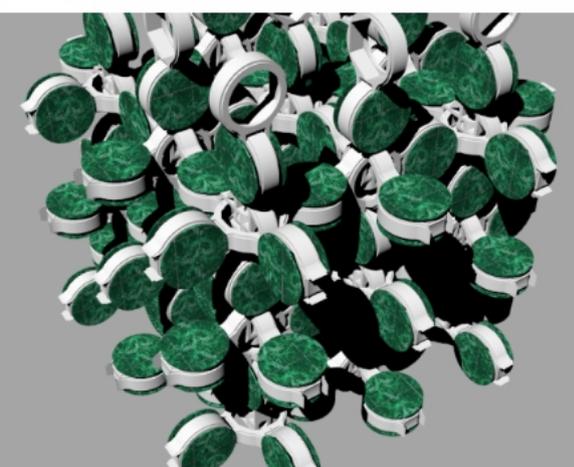
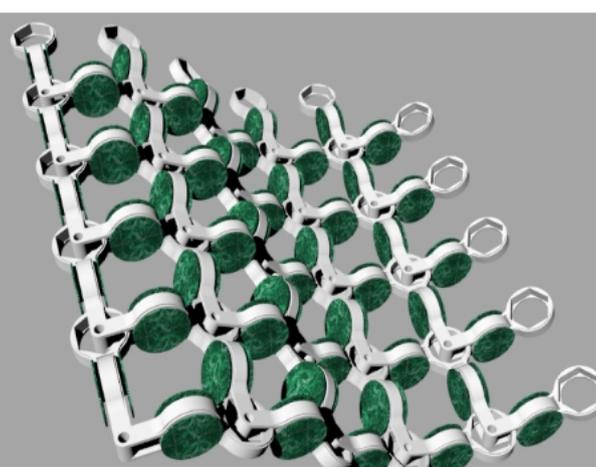
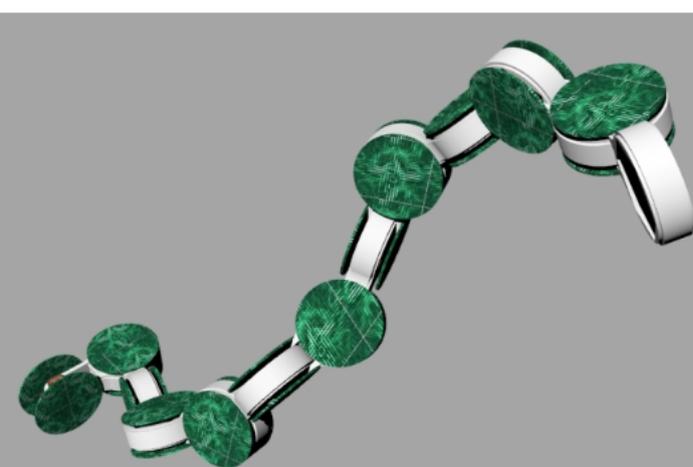
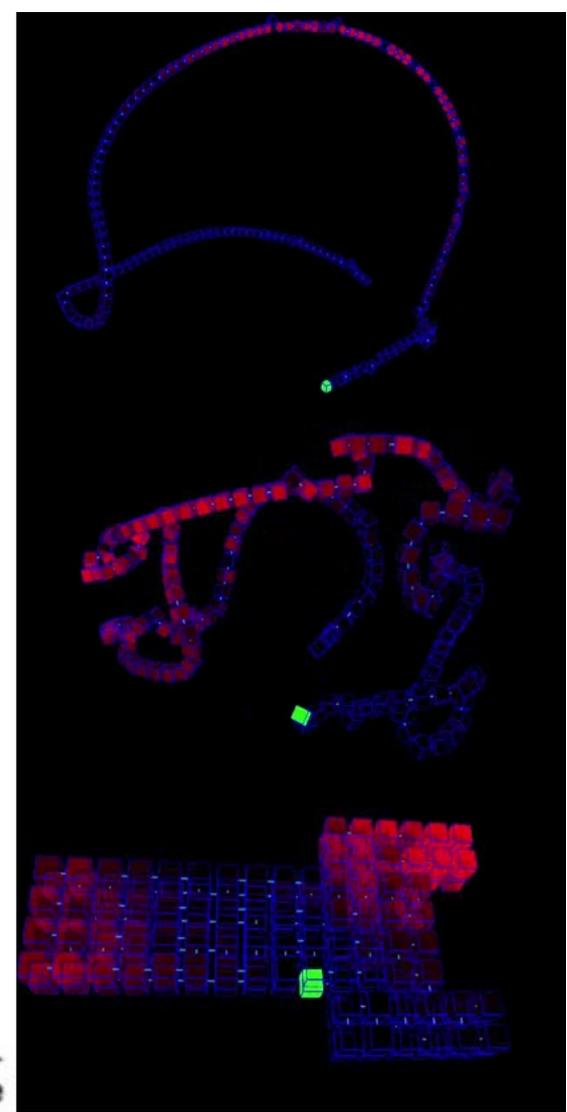
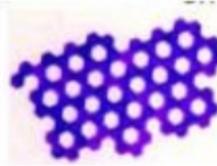
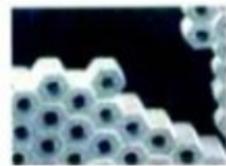
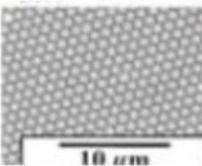
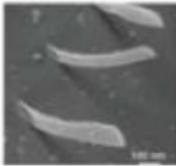
PROGRAMMABLE ASSEMBLY



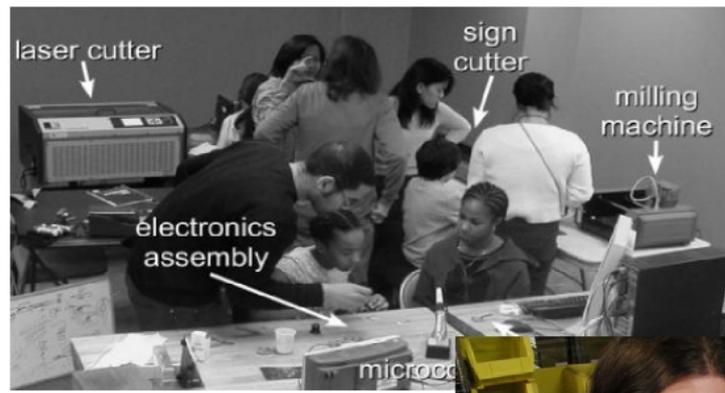
CODED ASSEMBLY



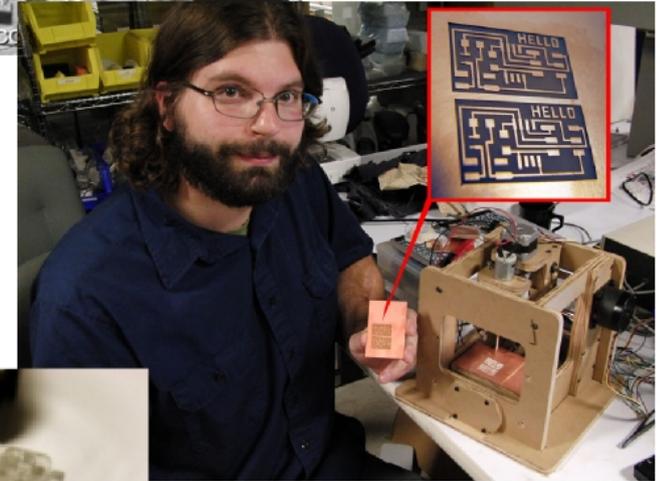
SELF ASSEMBLY



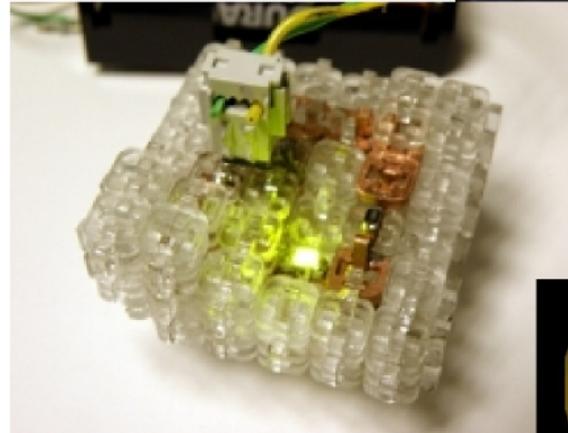
1.0: computers → machines



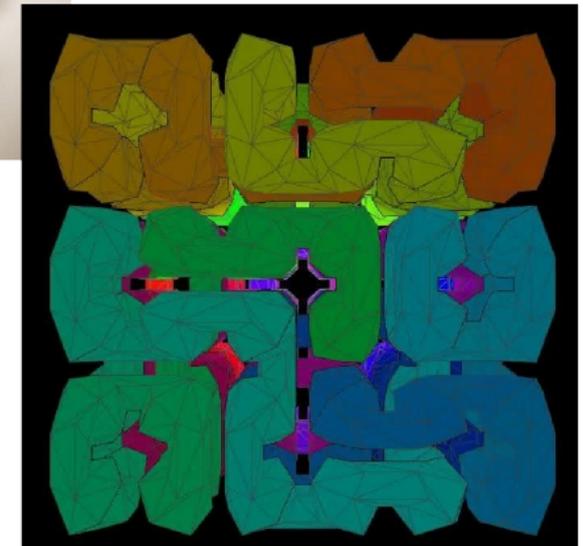
2.0: machines → machines



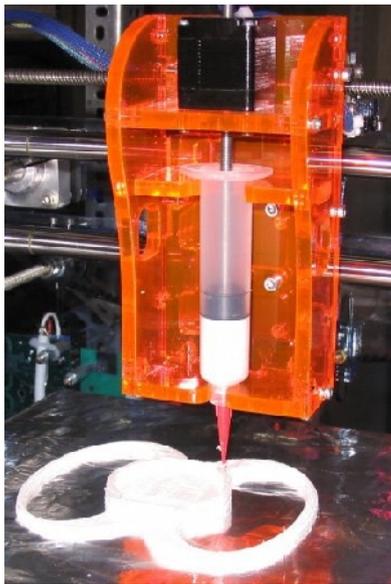
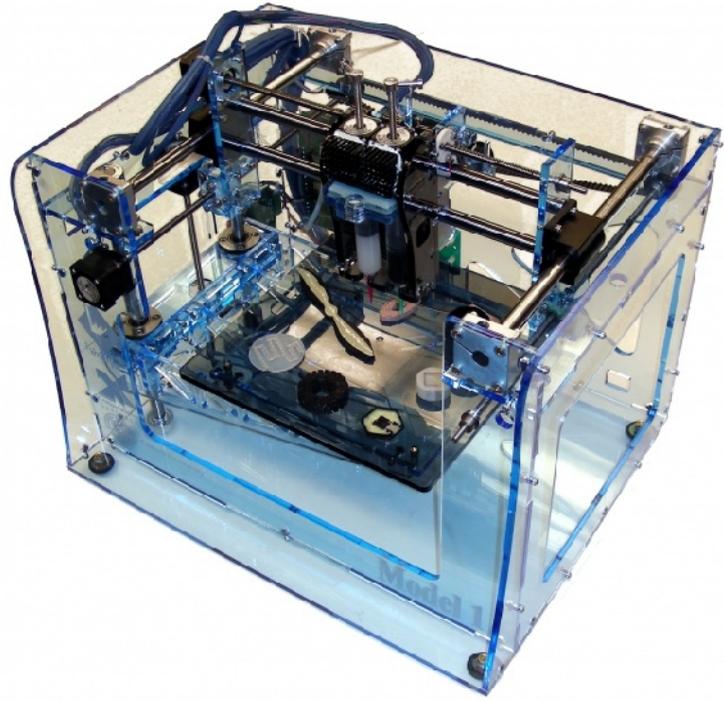
3.0: codes → materials



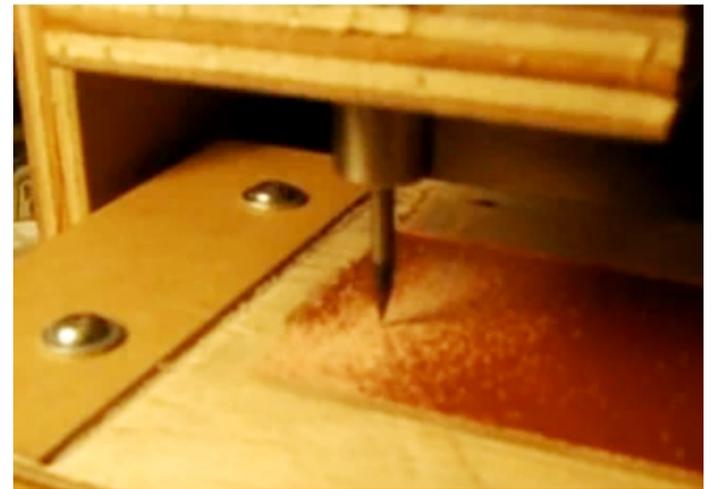
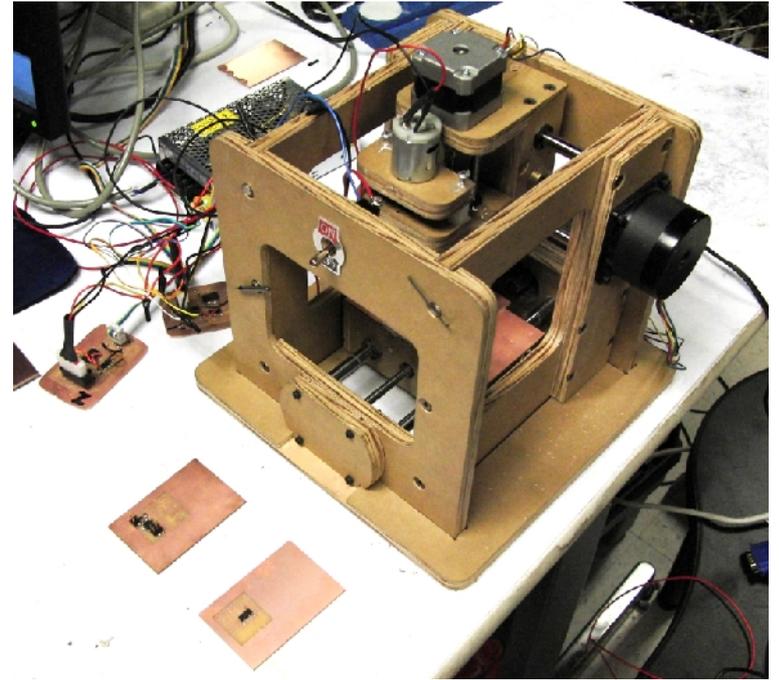
4.0: programs → materials



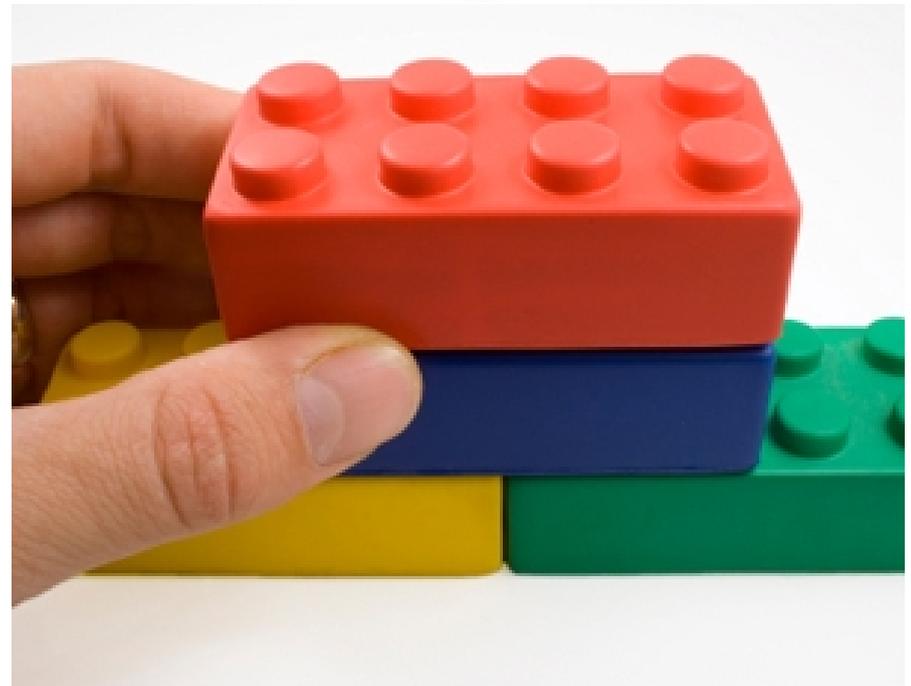
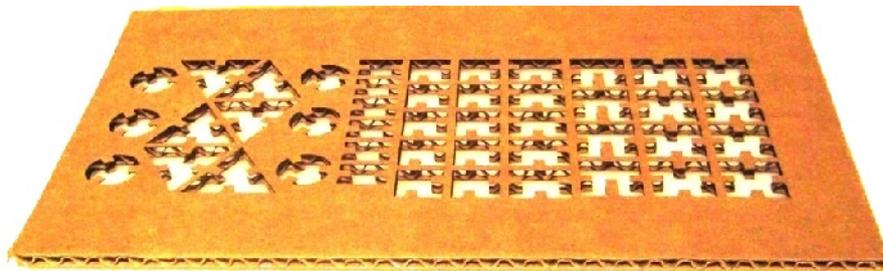
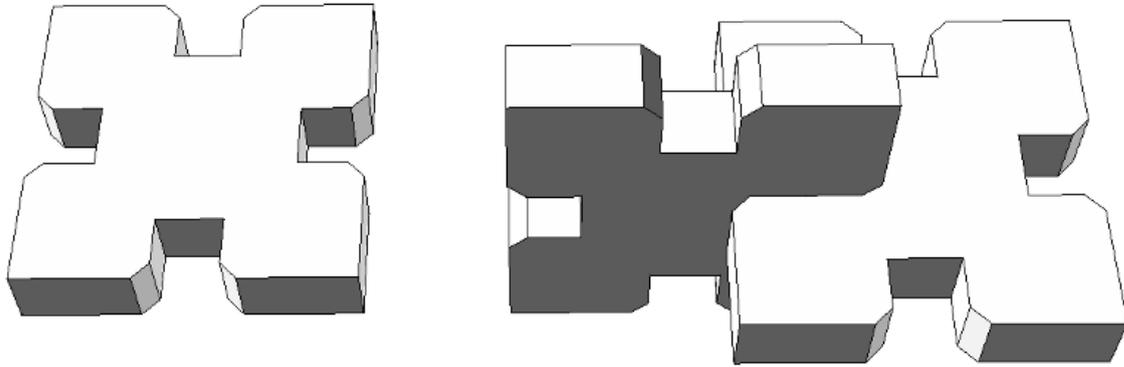
Additive



Subtractive

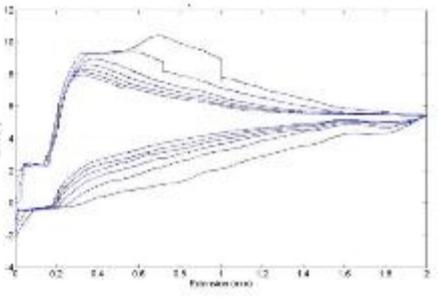
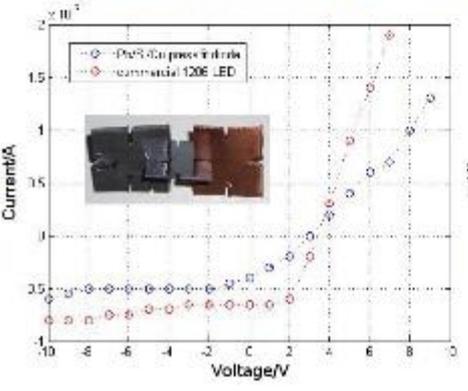
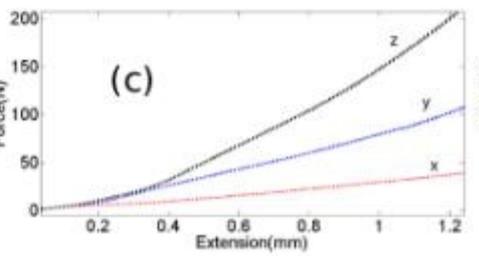
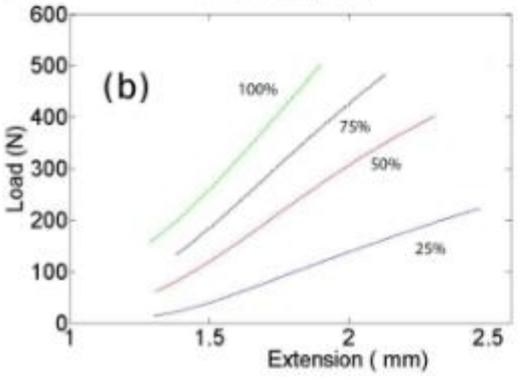
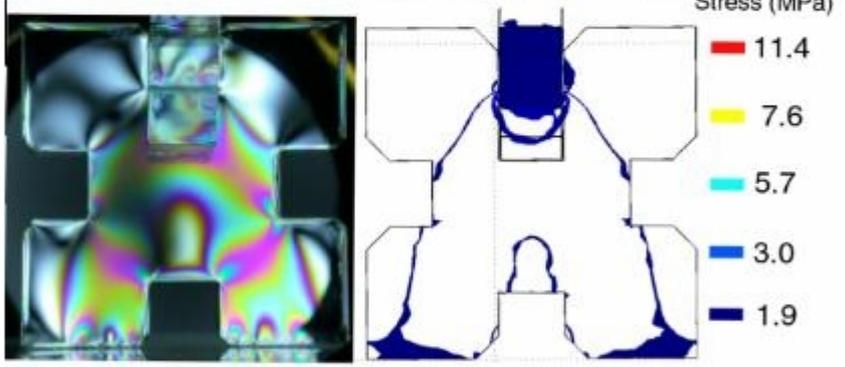
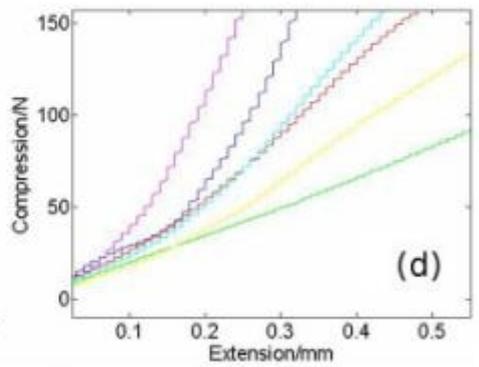
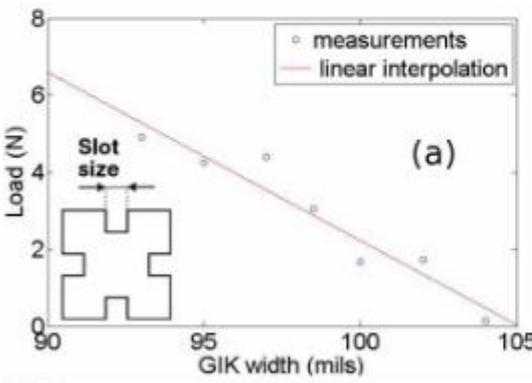
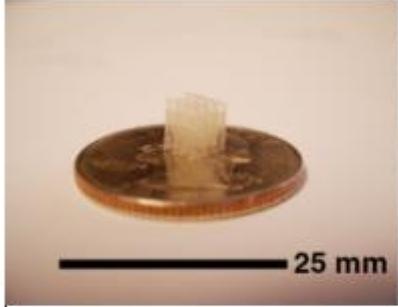
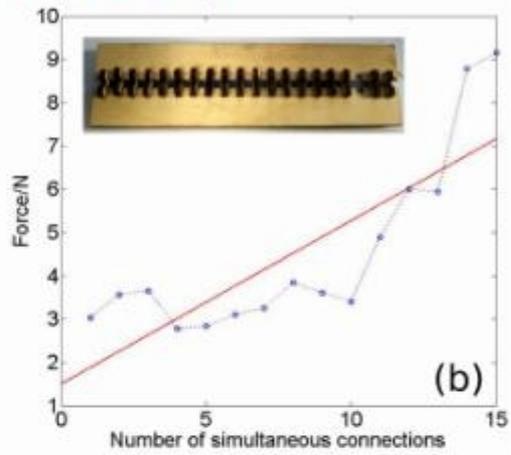
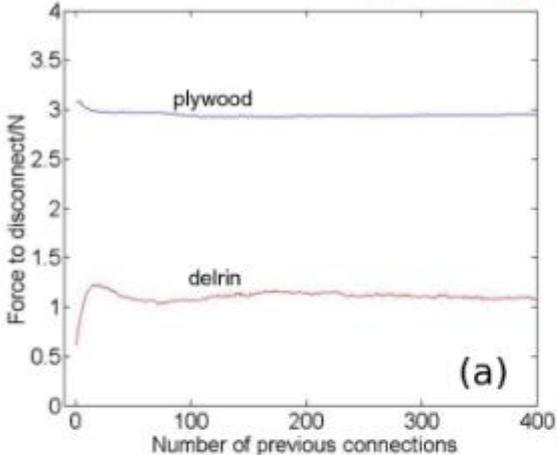
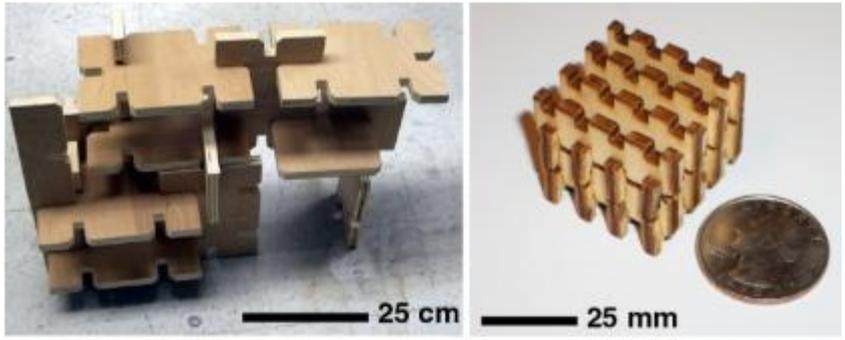


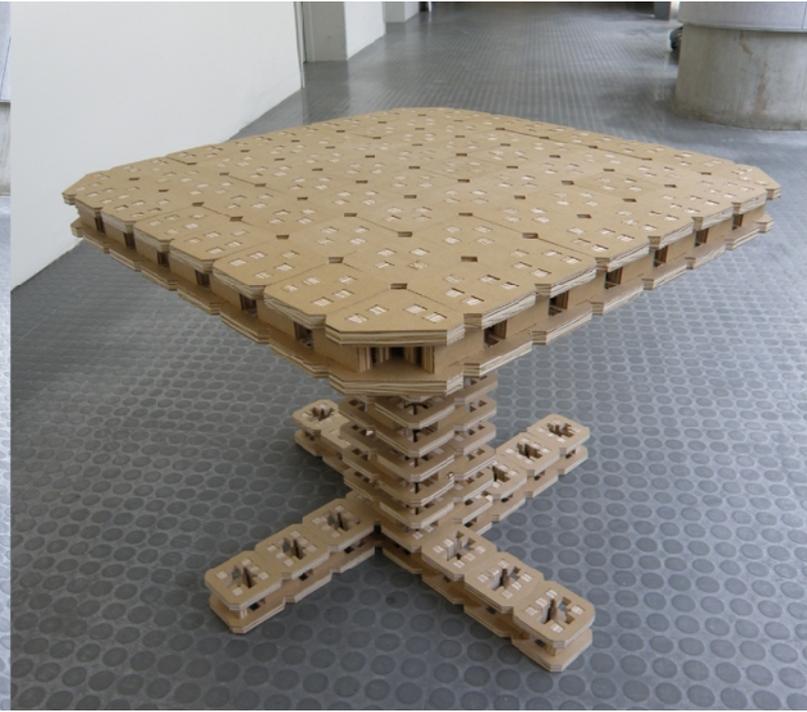
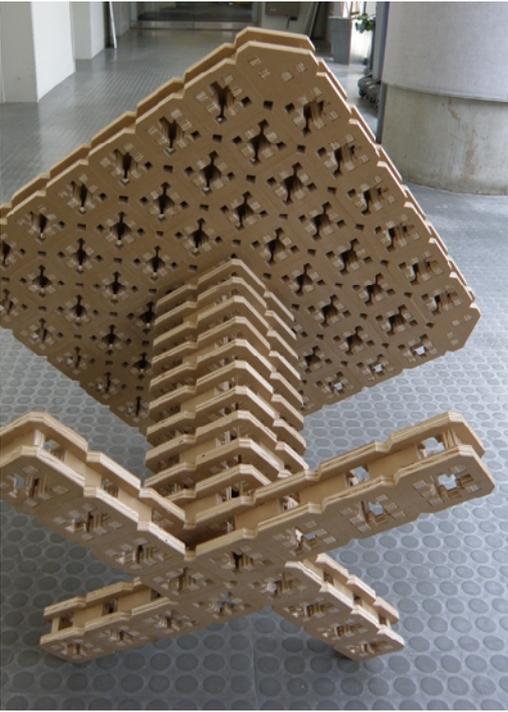
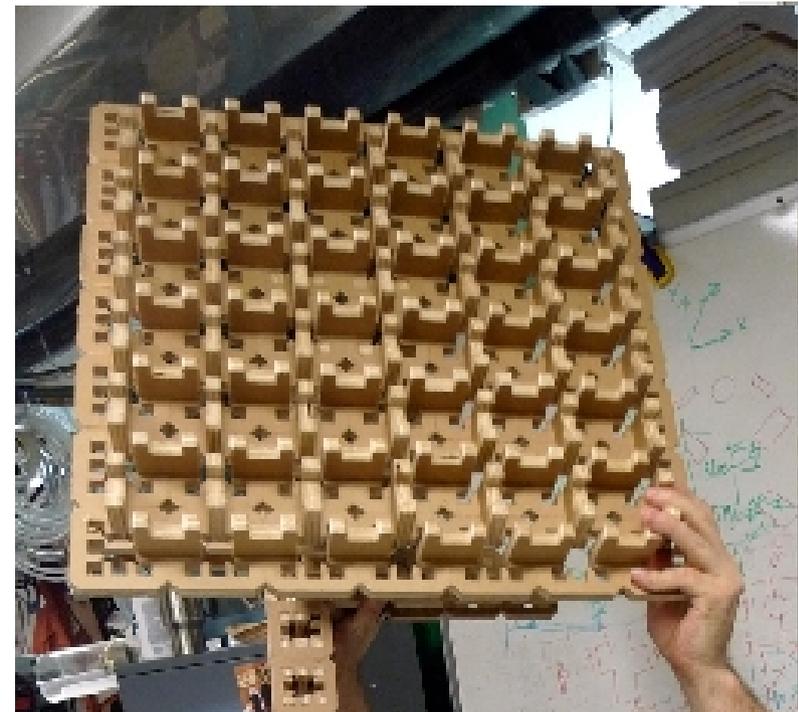
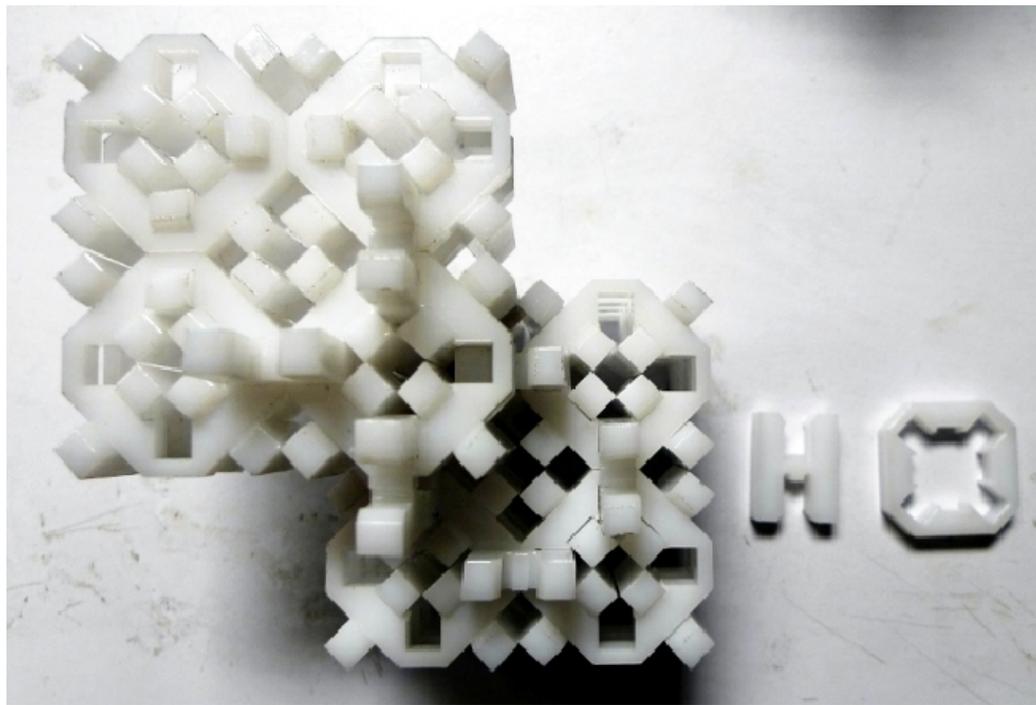
Digital Materials

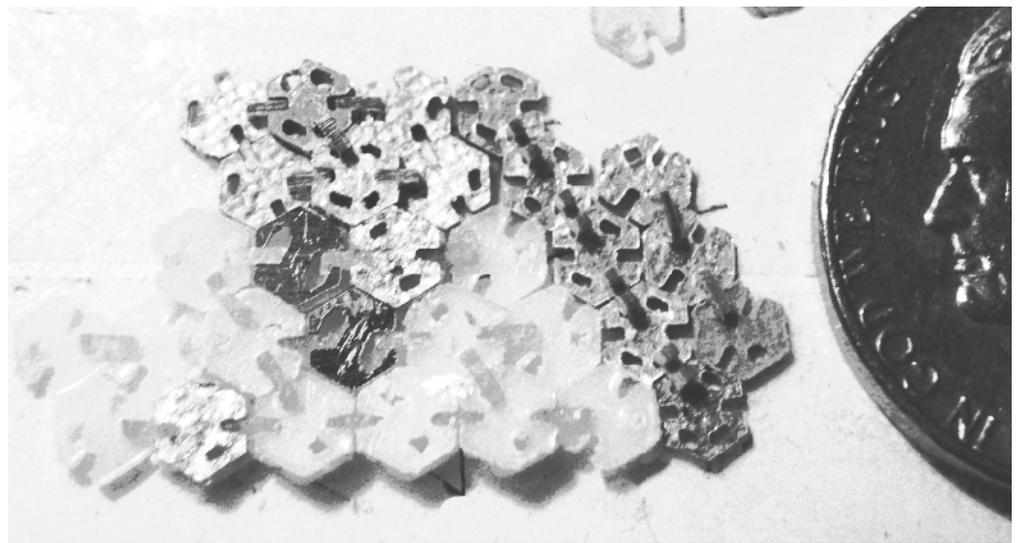
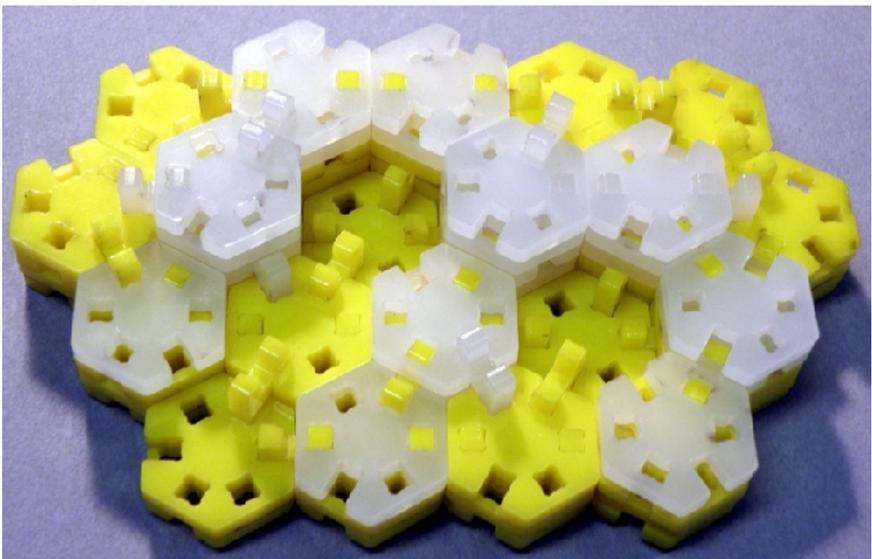
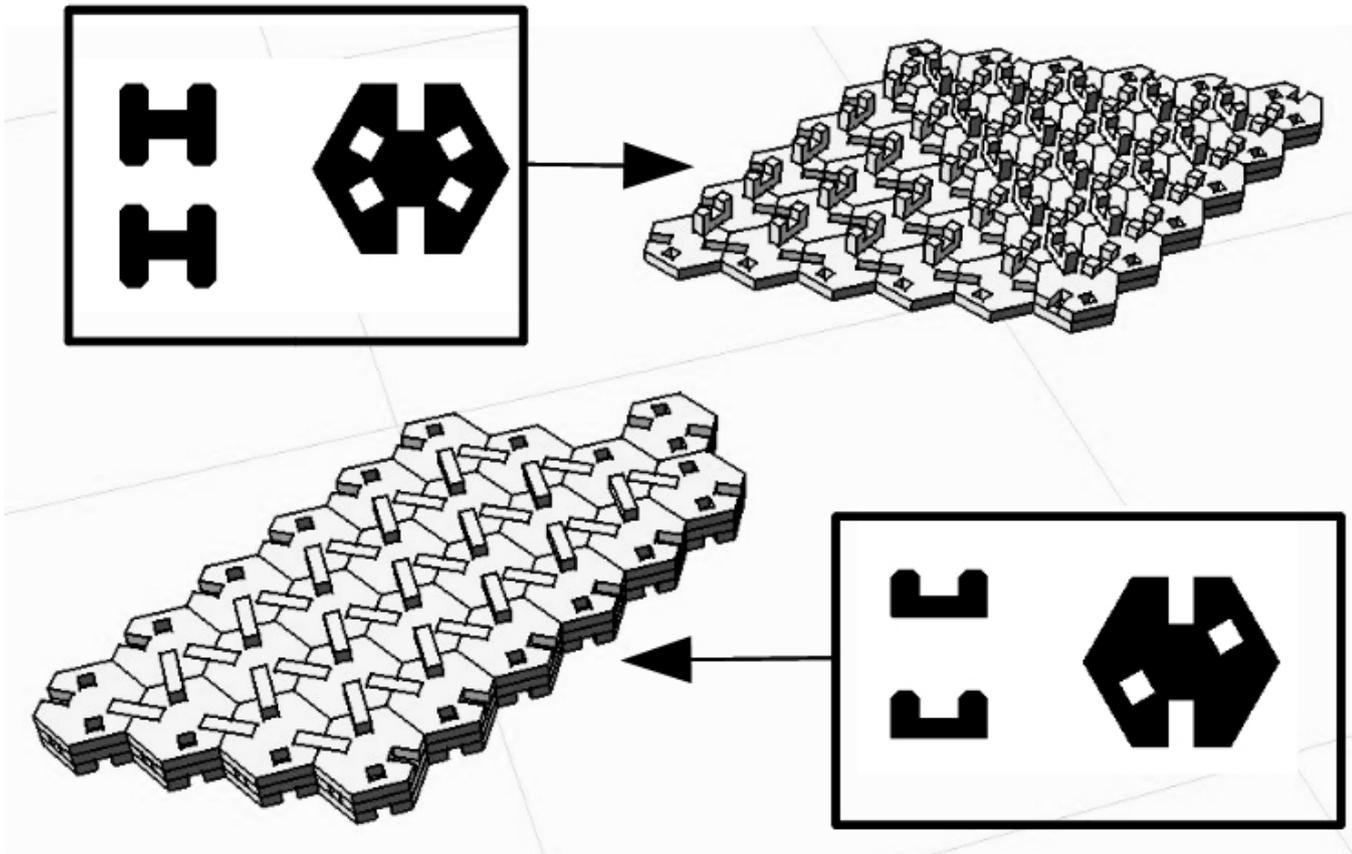


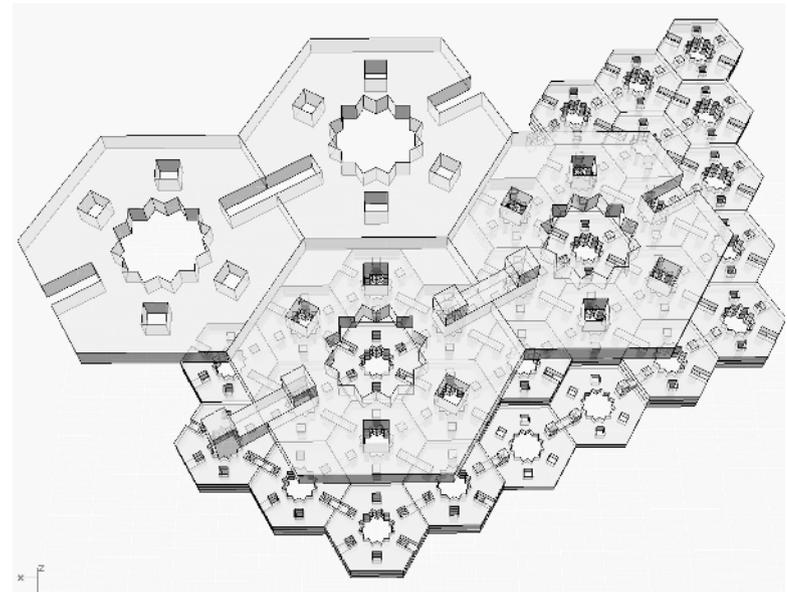
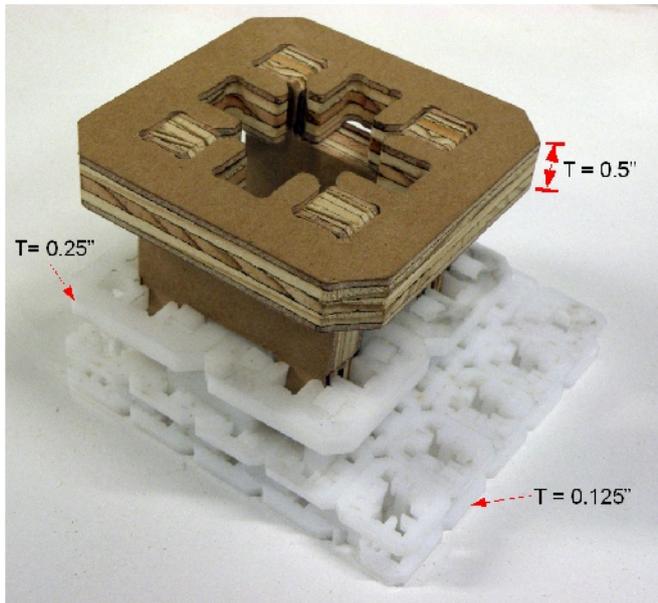
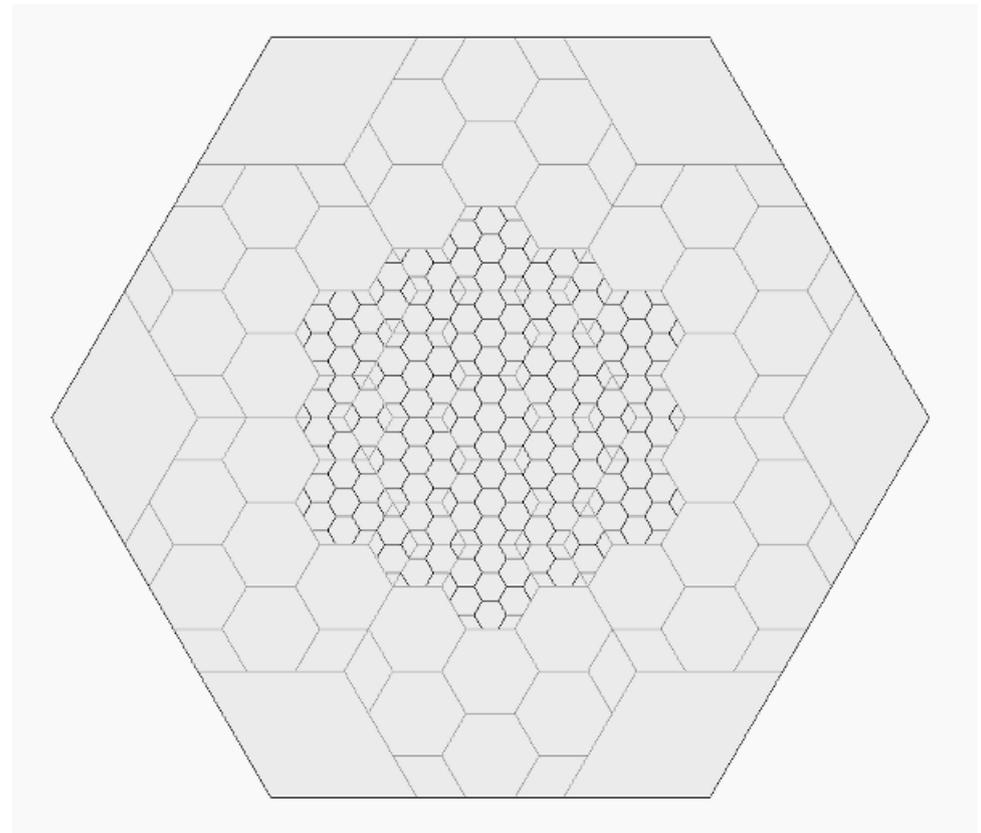
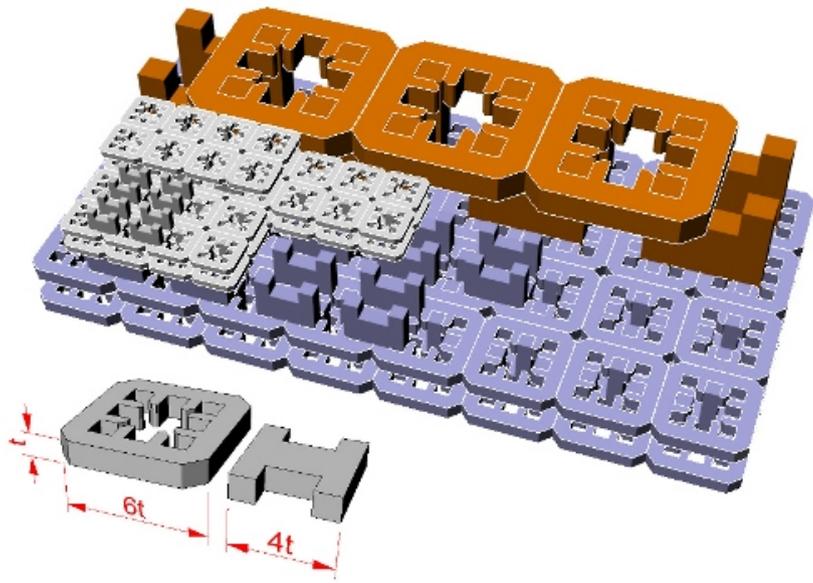
digital materials

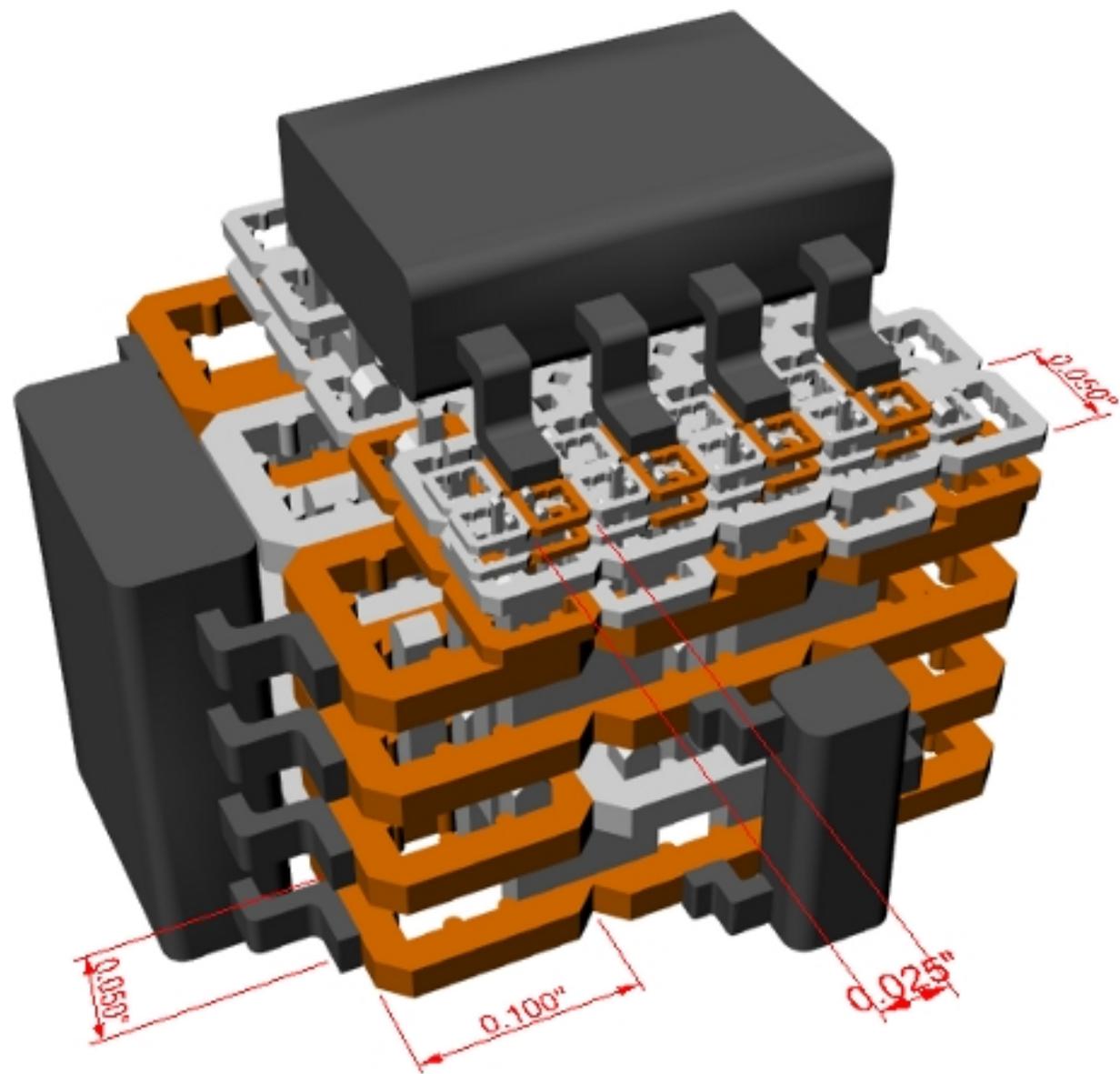
(George Popescu)

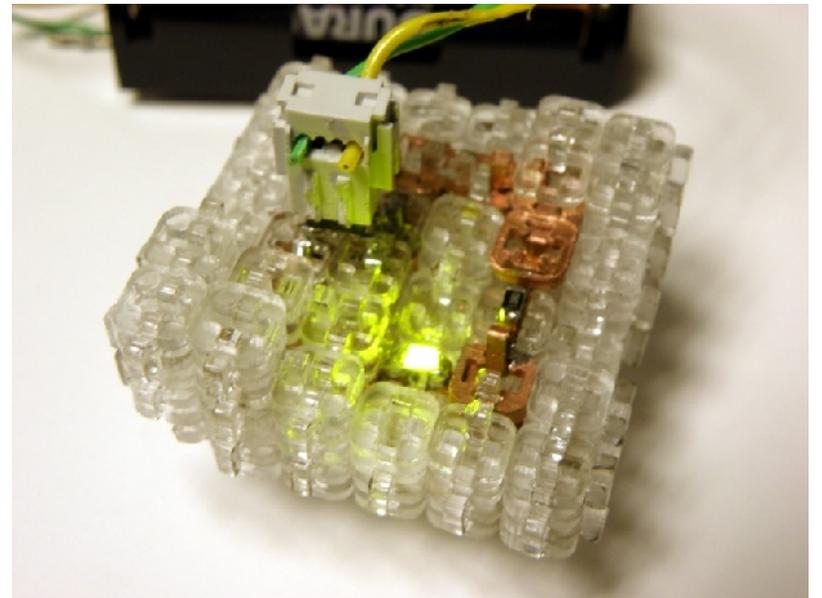
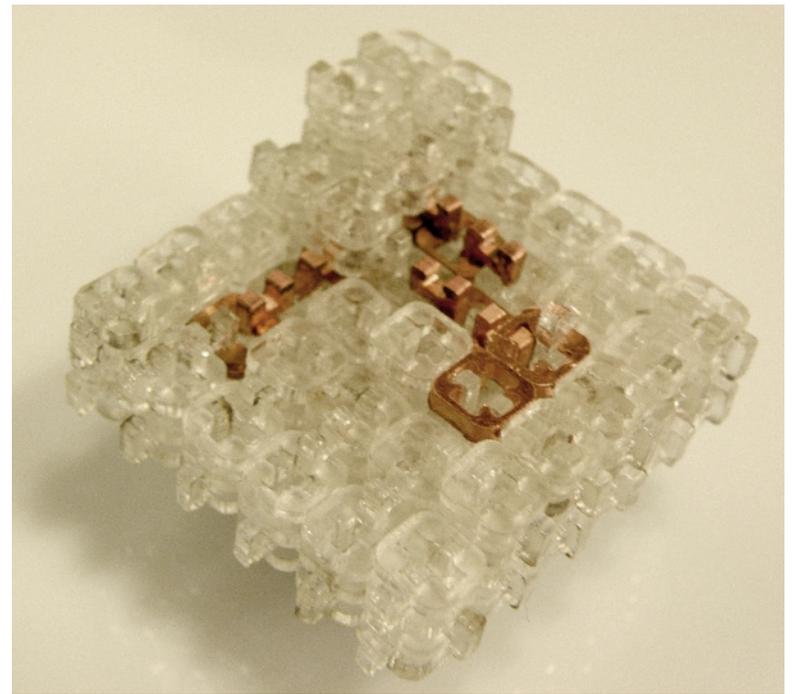


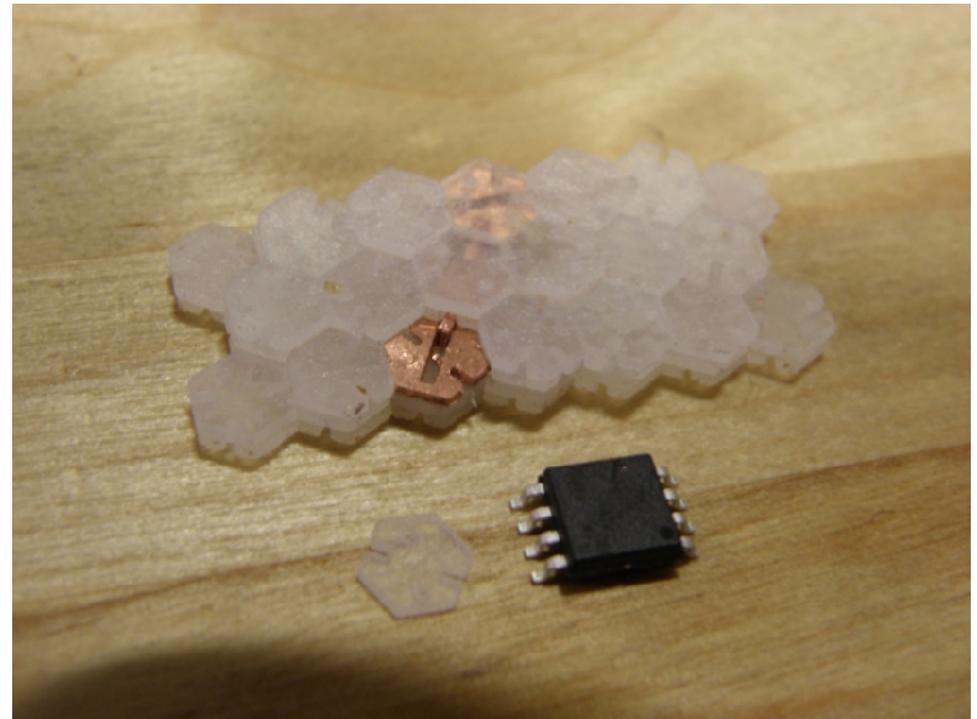
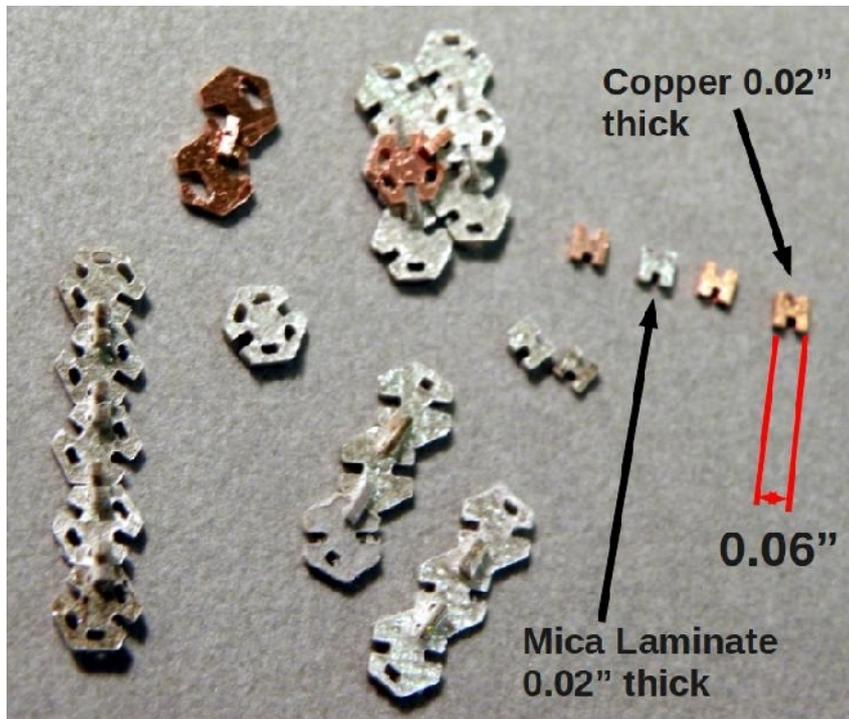
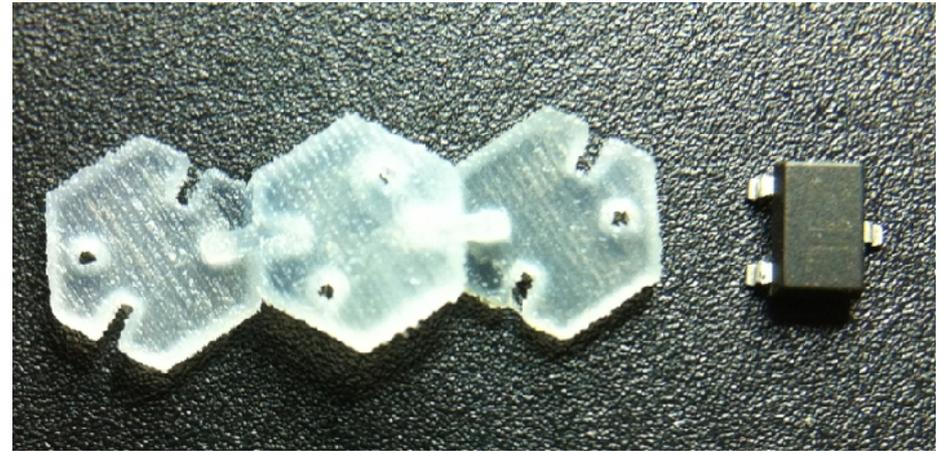
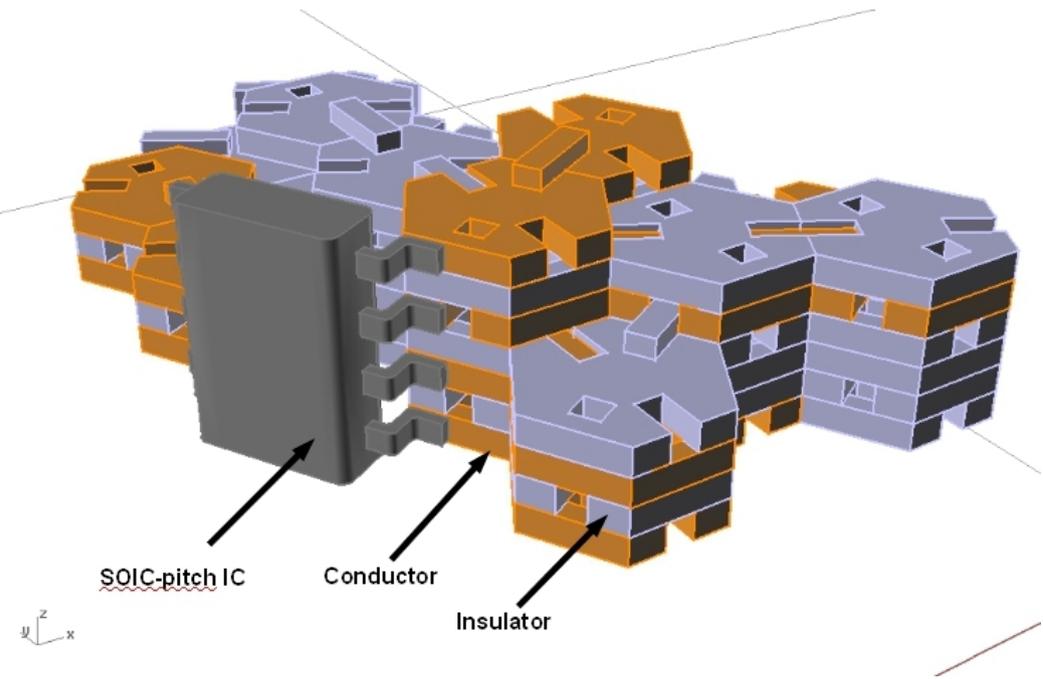


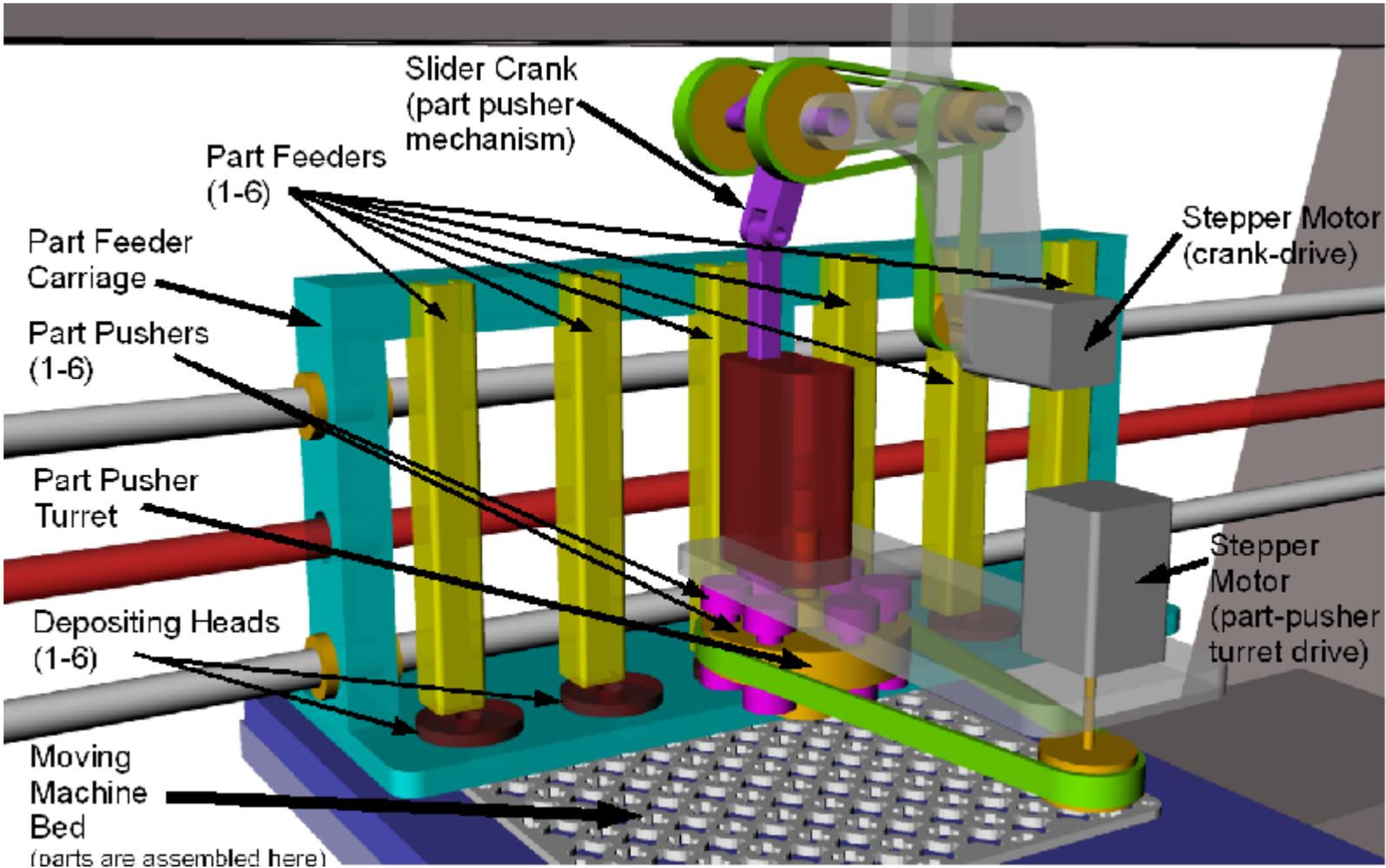


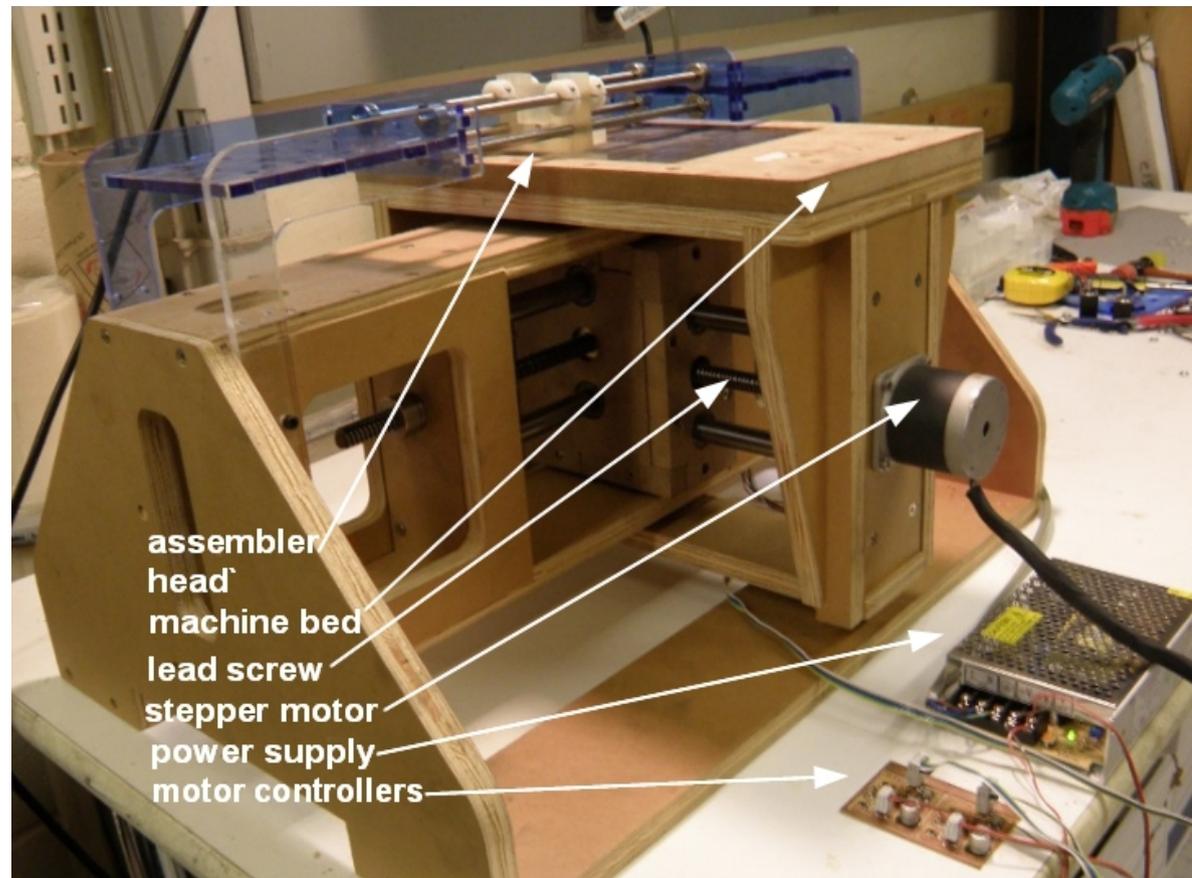
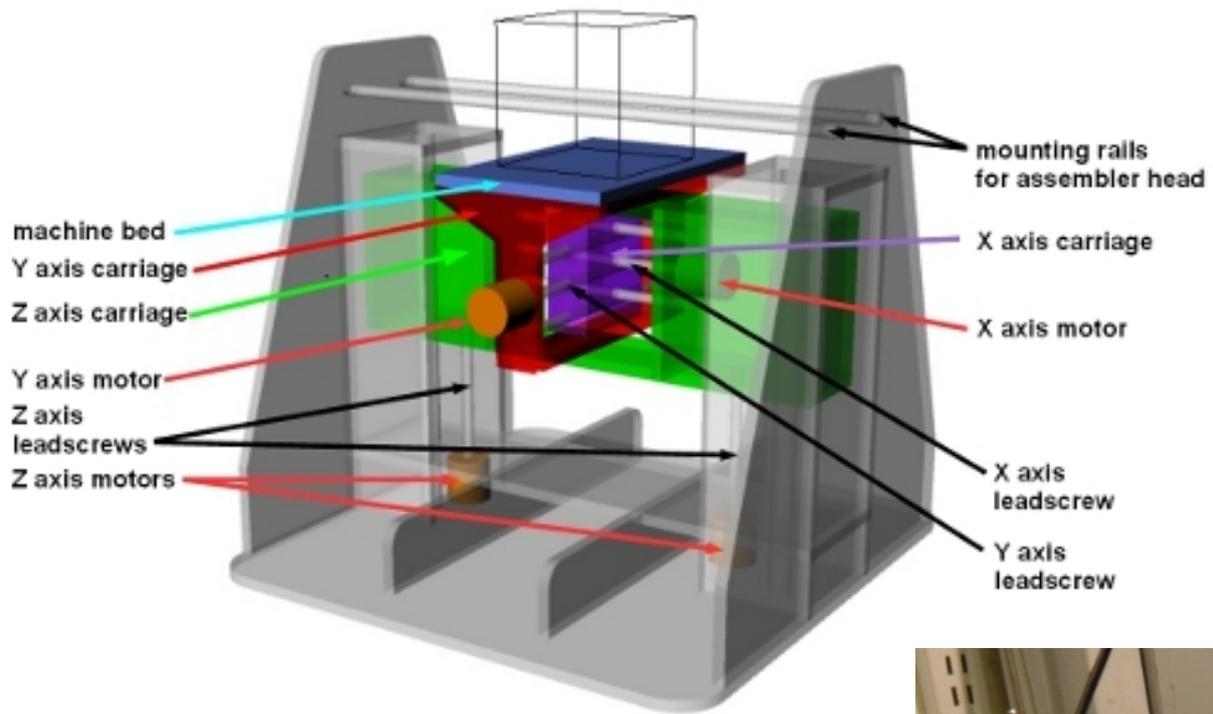


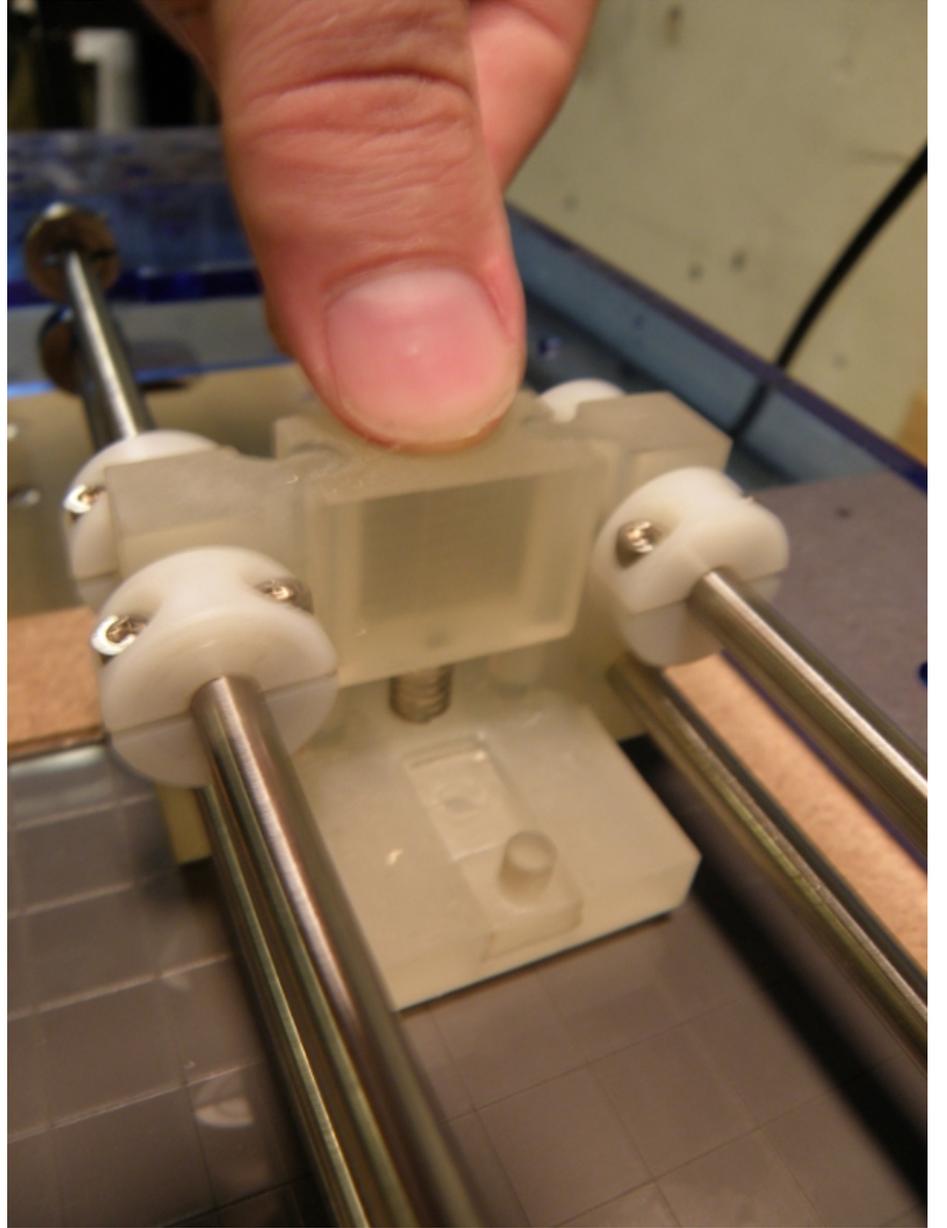
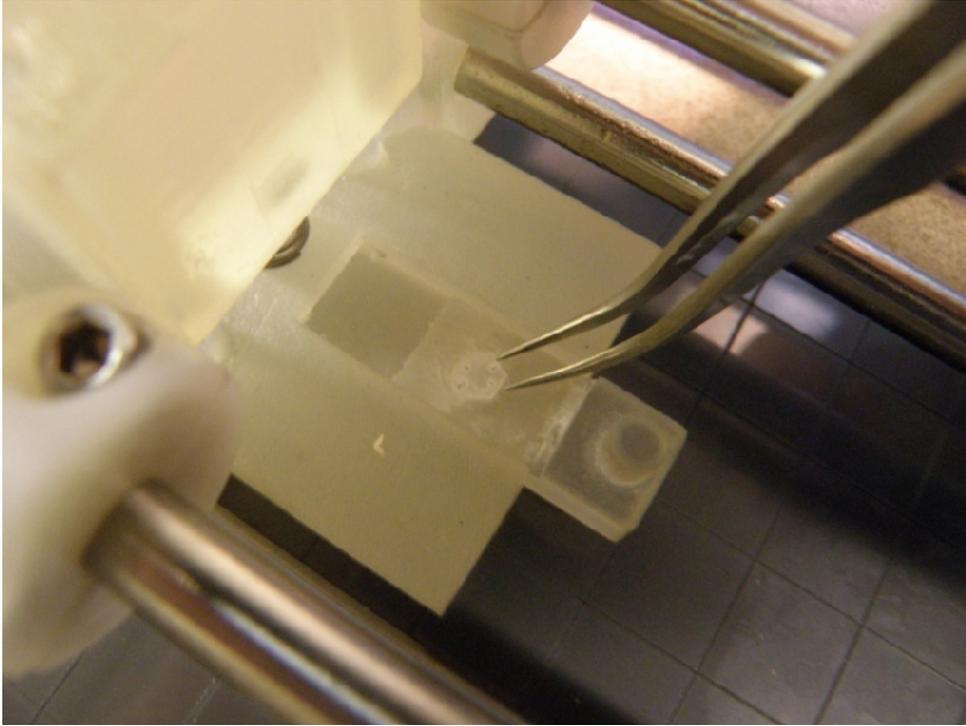


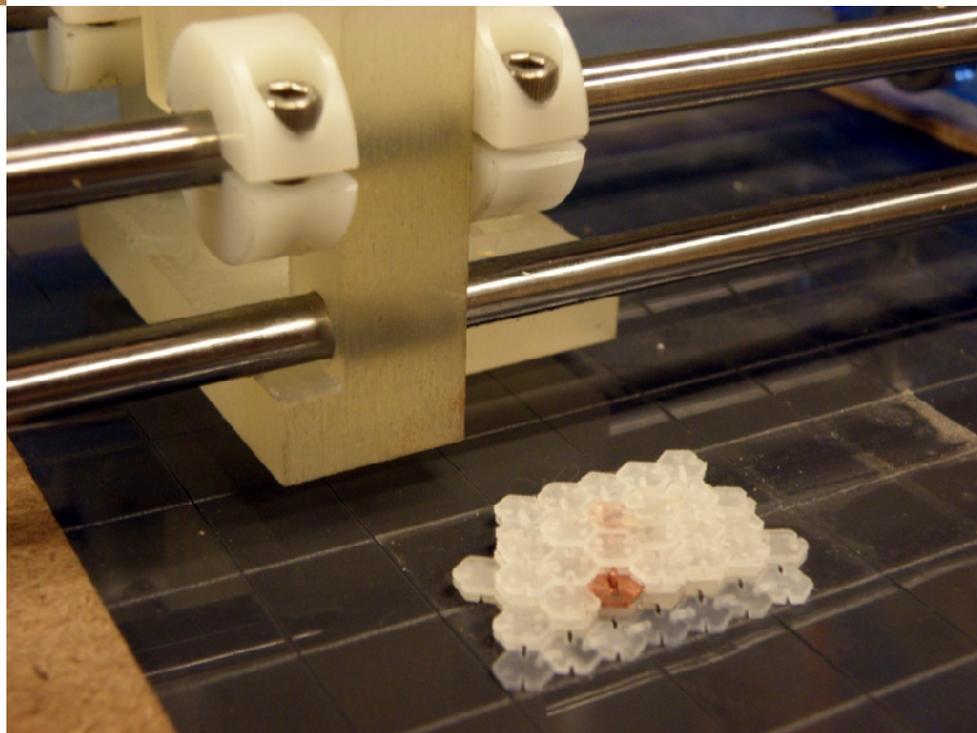
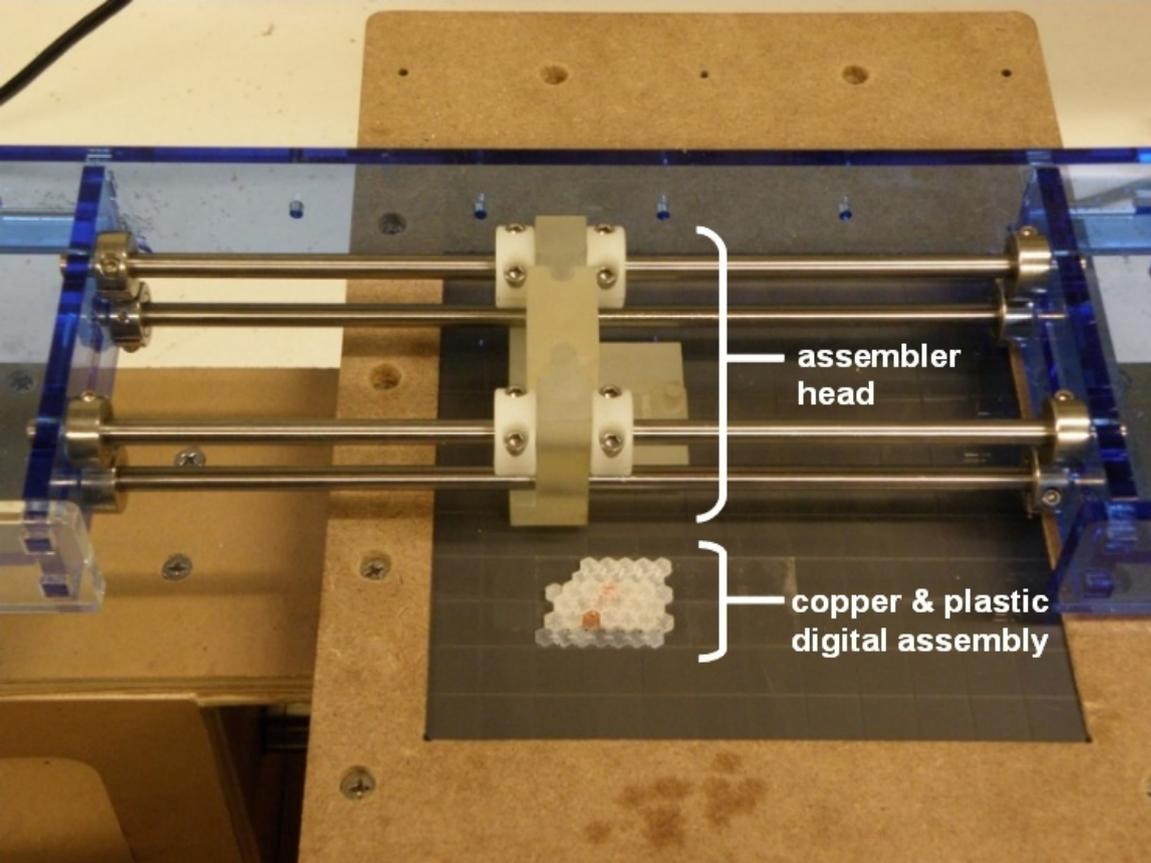












| Machine | ~Min. Feature Size | ~Min. Layer Thickness | ~Build Time per 1x1x1" (25.4 ³ mm) | 3D Print Process |
|-------------------|-----------------------|----------------------------|--|--|
| Invision XT | 0.003" (0.0762 mm) | .00158" (0.40132mm) | ~6 hrs | Photopolymer |
| Dimension Elite | 0.007" (0.1778mm) | .007" (0.1778mm) | ~1 hr | FDM |
| Rep Rap Mendel | 0.080" (2.032mm) | 0.012" (0.3048mm) | ~1 hr | Thermoplastic Extrusion |
| Objet Connex 500 | 0.001" (25.4 microns) | 0.0006" (16 mcrons) | ~1 hr | Photopolymer |
| Digital Assembler | Part Assembling Rate | Voxel Size | Build Time per 1 ³ (25.4 ³ mm) | Number of voxels per 1 ³ inch |
| 1.0 | 1 Hz | 0.25" (6.375 mm) | ~1 min | 64 |
| 2.0 | 15 Hz | 0.025" (0.635mm) | ~1 hr | 64000 |
| 3.0 | 15 kHz | 0.0025" (0.0635mm) | ~1 hr | 64.0E+06 |
| 4.0 | 15 MHz | 0.00025" (6.35 microns) | ~1 hr | 64.0E+09 |



